







### **Entrance Tram Stop**

· Hear the spooky sounds of Drumdin, our unforgettable samba band.

#### 1900s Town

- Hear terrifying tunes in a music hall performance with a difference in the Masonic Hall, at 7pm, 7.45pm and 8.30pm. Upstairs in the museum room, the silhouette cutter is working his magic.
- Meet the deadly and dangerous animals in the Bank Board Room.
- Look out in the bank, you can count on some spooky goings on!
- Pick up some sweet and not-so-sweet treats in Jubilee Confectioners.
- · Venture into the spooky Sun Inn.
- Ravensworth Terrace: Look out for the evil music teacher in No. 2. Are you brave enough to venture into the dentist's in No. 3? In No. 4, hear spooky sounds from the Ran Tanners.
- In the park bandstand, be amazed by the fire display at 7pm, 8pm and 9pm and the bubbleologist at 7.30pm and 8.30pm.
- Co-op: be transformed by our fiendish facepainter in the hardware (children only), try the latest in witch and wizard's fashion in the drapers.
- · In the garage, marvel at the bunco booth and bubbleologist.
- Discover what spells and potions are being created in the chemist's.
- Pose for a petrifying portrait in the photographer's studio, showing off your own Halloween costumes (extra charge applies, appointments available on a first come, first served basis).
- On the street be mesmerised by the tricks of the travelling magician.
- · Pop into Herron's Bakery for some Halloween treats.

#### Fairground

· Take a spin on the haunted fairground.



#### 1950s Front Street Terrace

- In No. 2, listen to the pirate telling tall tales of the seas.
- Book in for a Halloween hairdo from the spooky stylists at Elizabeth's Hairdressers (extra charge applies, appointments on a first come, first served basis).
- · Look out for a towering, terrifying creature roaming the street.

## 1950s Welfare Hall

- Come along for the children's Halloween party.
- Take part in ghoulish games test your skills on the zombie coconut shy, have a go at splat the rat and the marshmallow grab.

### 1900s Pit Village

- Francis Street: Visit the tarot card reader in No. 1 and discover the mysteries of the crystal ball in No. 2. In No. 3, make a magical "sweet sleep" spell. Dare you enter No. 4?
- Look out for the spooky stiltwalker on patrol around the village.
- Are you ready for the haunting sounds of the saw violinist in the chapel?
- · Join in the children's Halloween disco in the band hall.
- Beware as you visit the haunted school. some strange sights have been spotted!
- See what's going on in the petrifying pit pony stables.

### **Colliery Yard**

- Be amazed by the fantastic fire shows at 6.45pm, 7.45pm and 8.45pm.
- · Experience an owl encounter in the lamp cabin.
- What's that on the gibbet near the Heapstead?

#### Birch Wood

 Look out as you take the path through Birch Wood... was that something moving in the trees?

# 1820s Pockerley Old Hall (advised for adults and older teens only)

- Dare you enter petrifying Pockerley? Beware, we've heard disturbing reports of zombies on the loose!
- There's something not quite right about the statue in the garden...
- · Watch out for the devil lurking at Pockerley tram stop!

# Catering (Halloween Menus)

- The 1900s Town: Tea Rooms, Herron's Bakery, The Sun Inn, WH Smith's Kiosk, Beamish Delicious Ices
- The 1900s Pit Village: Davy's Fish and Chip Shop, Sinkers' Bait Cabin
- The 1950s terrace: John's Café

Details correct at time of printing. Beamish reserves the right to alter the programme without prior notice.